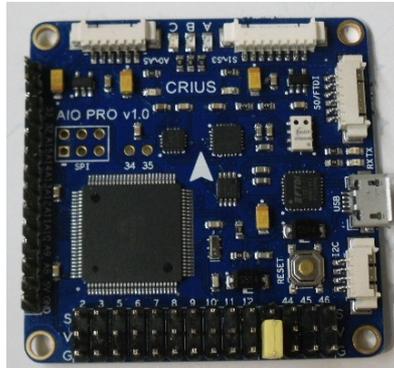


The Crius All In One Pro Flight Controller (AIOP) Multi Wii Manual rev 1.00 By Gaza07

<http://www.multi-rotor.co.uk>



<http://www.rctimer.com>

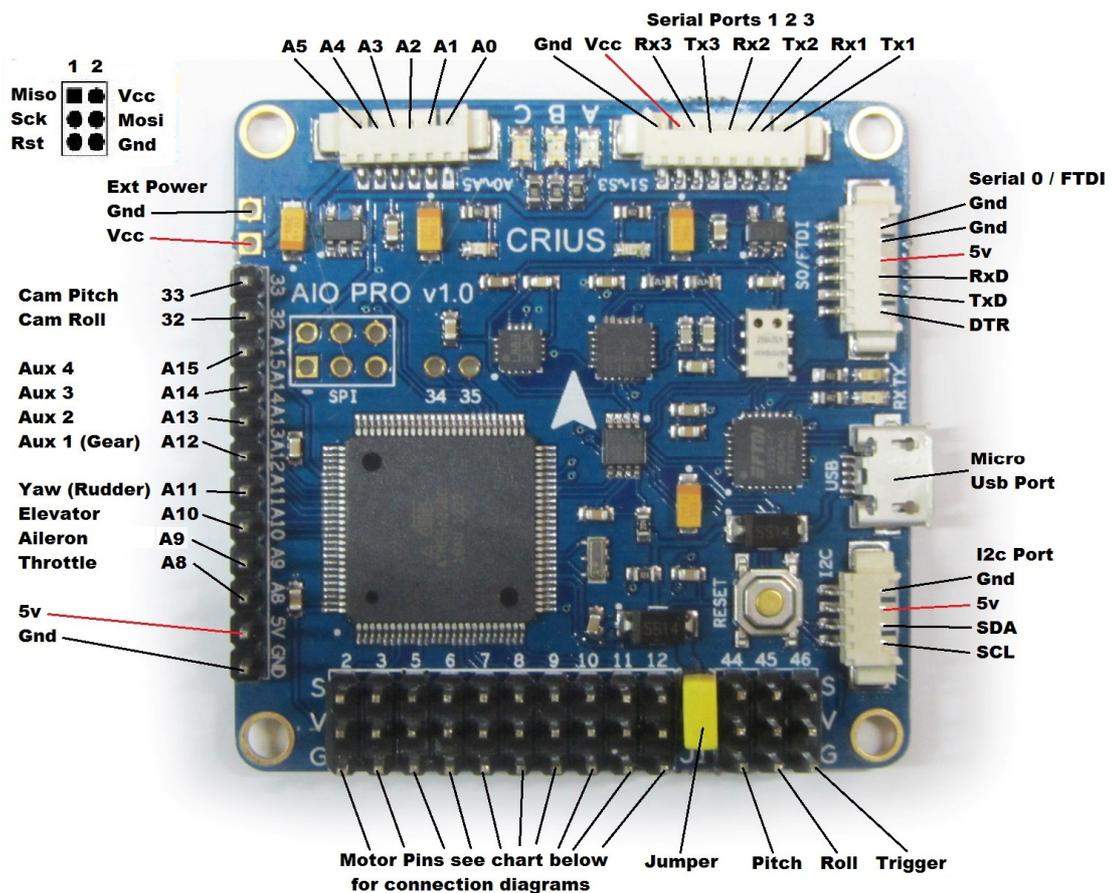
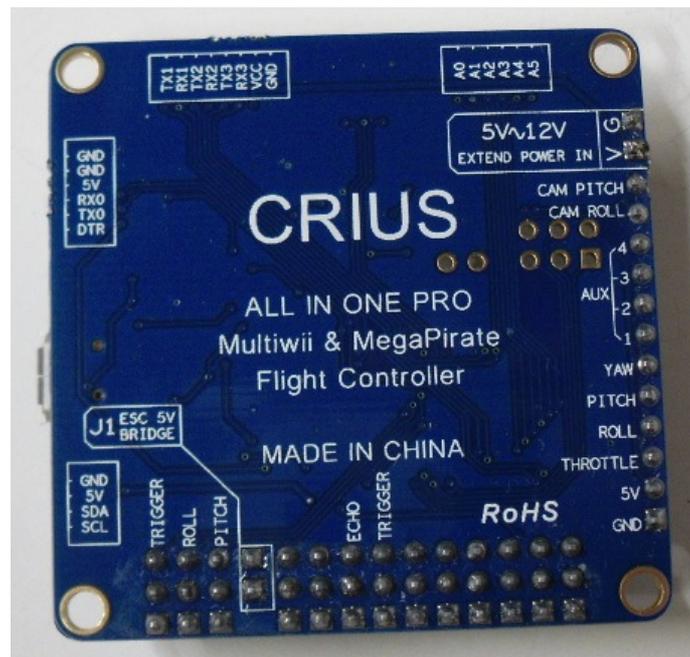
Features:

- Supported MegaPirateNG and MultiWii firmware
- Up to 8-axis motor output
- 8 input channels for standard receiver
- 4 serial ports for debug/Bluetooth Module/OSD/GPS/telemetry
- 2 servos output for PITCH and ROLL gimbal system
 - A servos output to trigger a camera button
- 6 Analog output for extend device
- A I2C port for extend sensor or device
- Separate 3.3V and 5V LDO voltage regulator
- ATMega 2560 Microcontroller
- MPU6050 6 axis gyro/accel with Motion Processing Unit
- HMC5883L 3-axis digital magnetometer
 - MS5611-01BA01 high precision altimeter
 - FT232RQ USB-UART chip and Micro USB receptacle
- On board logic level converter
- Match the standard of RoHS

Flight modes for Multiwii

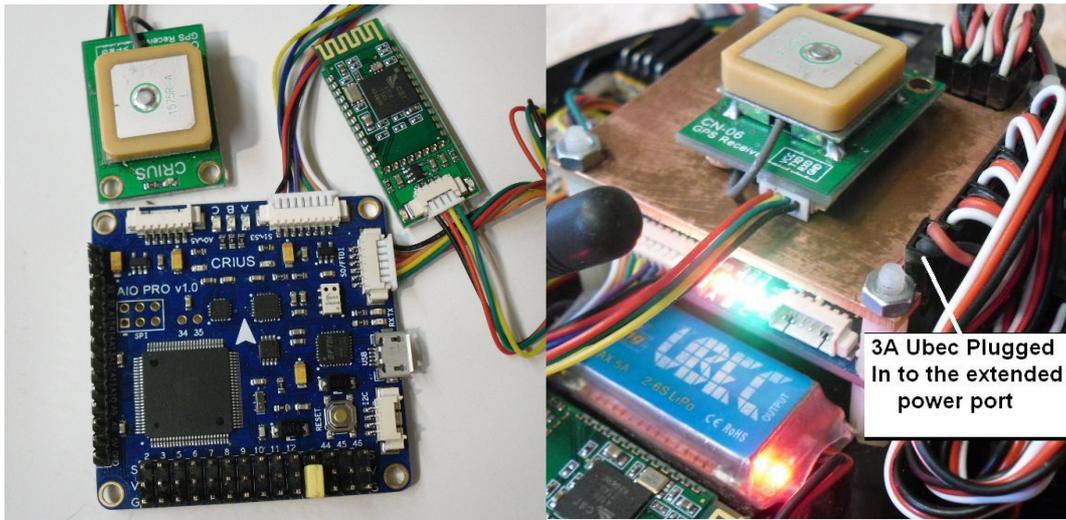
- One of the following basic mode
 - Acro
 - Auto Level
 - Altitude Hold
 - Heading Lock
- Optional mode
 - HeadFree (CareFree)
 - GPS Hold (Need GPS receiver or Extend Board)
 - GPS Back to home position (Need GPS receiver or Extend board)

All connections are clearly marked on the bottom of the board



Note: when using the Usb connection to upload the firmware you need to disconnect the blue tooth module as it will prevent the upload

The yellow jumper must be removed if you're using the extended power, The serial ports are not powered if the jumper is left on and the board is powered by the esc, you have to take power for the serial port from else where, It is also advised that all but one of the red wires be removed from the esc servo plugs, I have removed the jumper from my board and soldered 2 header pins in to the extended power port, and plugged a 3a Ubec in to it, This powers the whole board and all ports and is in my opinion the best way to power the AIOP



Muti Wii doesn't support sonar or serial 3 telemetry yet so I have just fitted blue tooth and Gps, The Gps is a CN-06 v1 which has since been updated to the CN-06 v2 and now has a larger antenna and eeprom to store the Gps settings, there is a fix by EOSBandi from the multi wii team that sets the v1 Gps to a higher speed rather than the default 9600bps see post below <http://www.mutiwii.com/forum/viewtopic.php?f=8&t=2166#p20097>

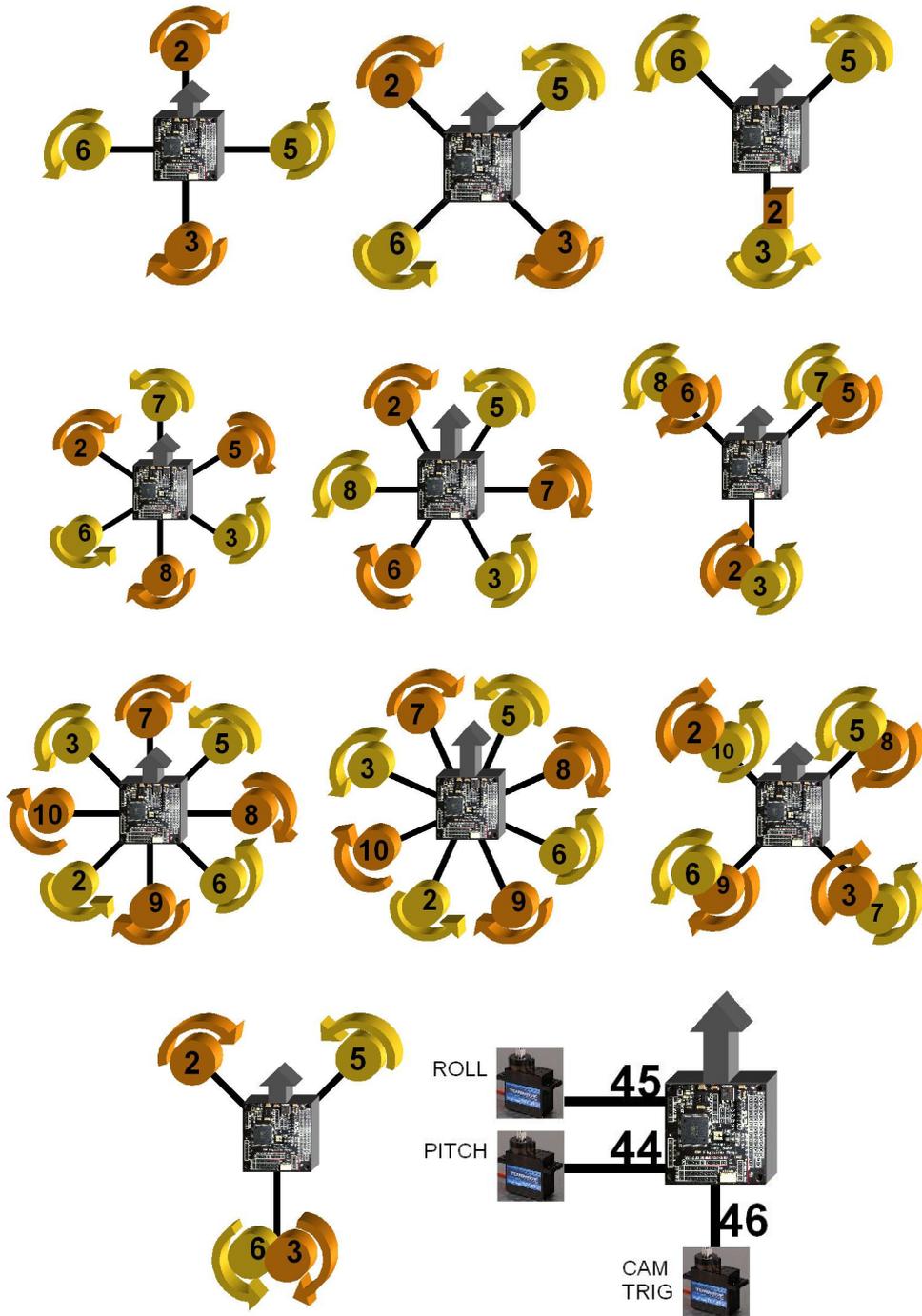
You have to add the new gps.ino to multi wii v2.1 and make the changes shown in the code or you can get a pre configured copy for the Crius AIOP from Multi Rotors UK

<http://www.multi-rotor.co.uk/index.php/topic,376.0.html>

Any standard serial type Gps module will work on the AIOP and this will have to be setup for port number and speed in the config.h of multi wii

AIOP	GPS	AIOP	Bluetooth
Gnd	Gnd	Gnd	Gnd
5v	5v	5v	5v
Rx	Tx	RxD	Tx
Tx	Rx	TxD	Rx

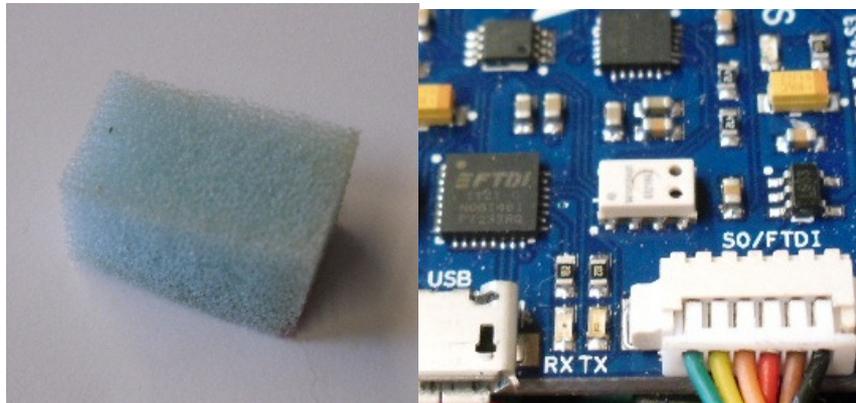
Motor layout And Prop Directions



Multi Wii Sites

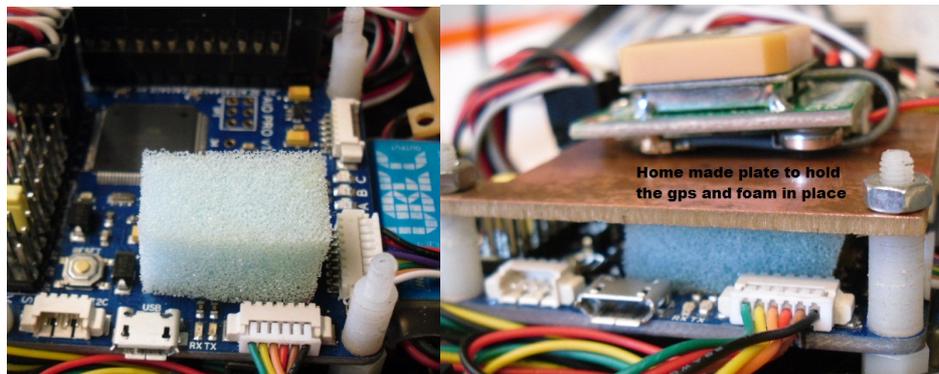
- Multi Wii Firmware** <http://code.google.com/p/multiwii/>
- WinGui** <http://code.google.com/p/mw-wingui/>
- Multi Wii Copter** <http://www.multiwiicopter.com/wiki/archive/>

The Crius AIOP comes with the newer ms5611 Barometer and this is very sensitive to prop wash and light so must be covered with open cell foam to protect it, see images below



Open cell foam block

The MS5611 Barometer



Place the foam over the barometer and then use some thing to hold it in place but please do not glue it on,

I cut a piece of copper clad board to the right shape to hold the foam, and Gps in place, it works very well and may act as a shield for the Gps,

The MS5611 still has to sense the air pressure so you must not use any rubberised type of foam that my block the holes,

If you can breathe through the foam then it is the correct type

When you connect your motors for the first time make sure you leave the props off and give them a spin to see if they are going in the right direction if they are not then you need to swap over any 2 of the 3 wires going to the motors from the esc (speed controller) and this will reverse it,

It is very important that the right motors are connect to the right pins on the AIOP and that the motors spin the correct way as show in the diagrams above you arm the copter by holding the yaw stick right

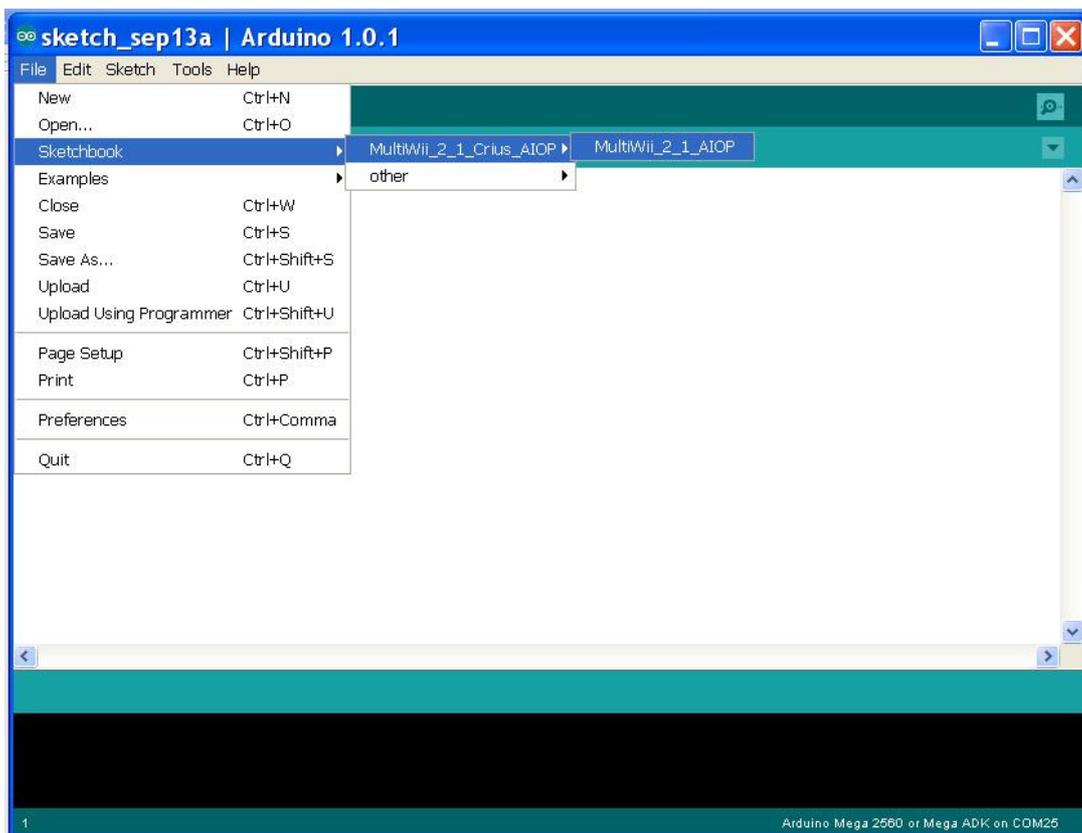
Arduino

**To load firmware on to the AIOP you will need a copy of the Arduino App
This can be found in the link below v1.01 is the current version.**

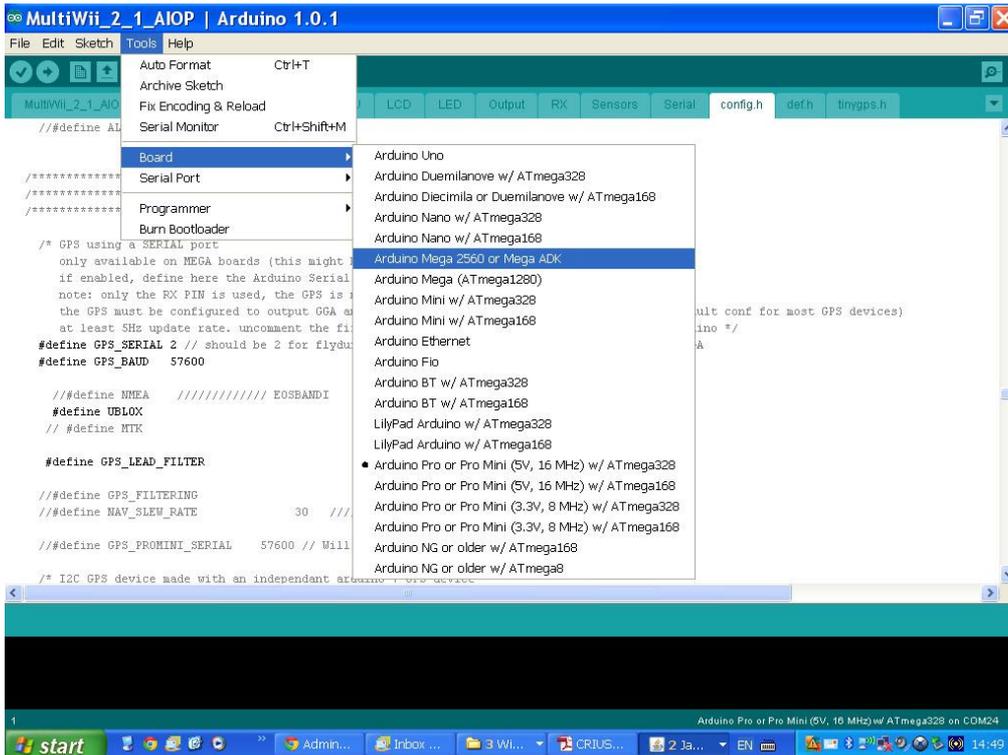
Arduino Guide <http://arduino.cc/en/Guide/Windows>
Arduino Downloads <http://arduino.cc/en/Main/Software>

**You will also need a micro Usb cable
Be very careful when using these Usb cables as it is very easy to pull the
socket from the board.**

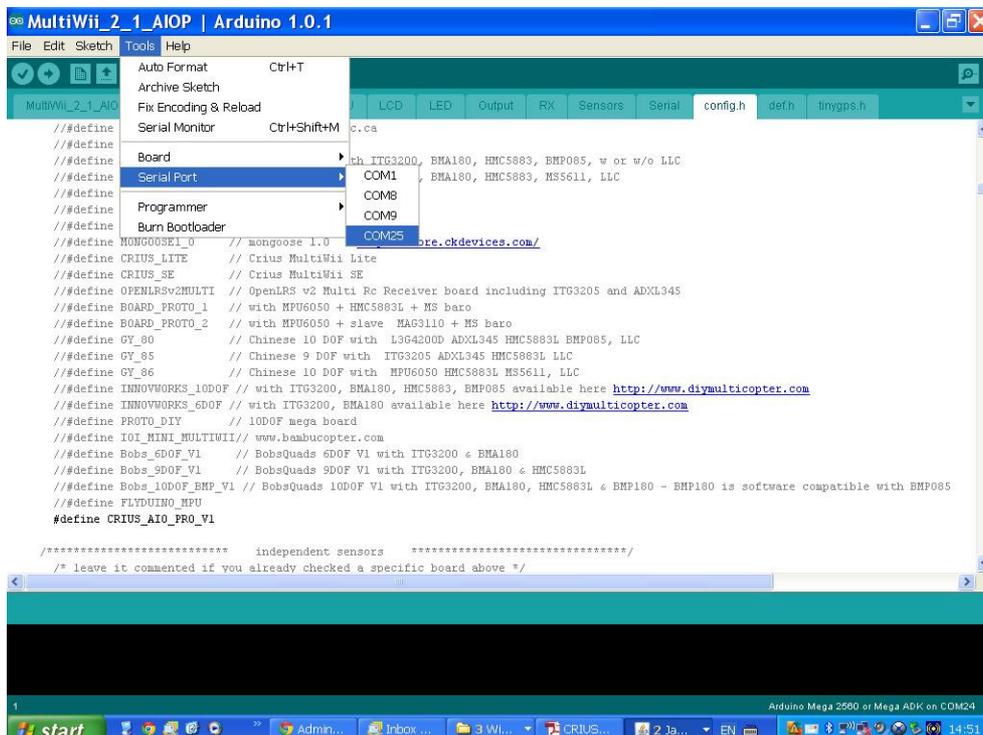
**Once you have downloaded the Arduino app extract it to your documents
folder, and also create another folder in my documents called Arduino then
extract the multi wii firmware in to that folder, load the Arduino App and
follow the images below, you can just skip all of the next few sections if
your already a regular Arduino user.**



**Click file and then move to sketchbook as above you should see the
firmware you extracted to the Arduino folder you created and extracted the
firmware to**



Click on tools and select the board type as shown above



Click tools once more and select the com port your AIOP is using you can check this in the windows device manager if your not sure which it is.

```

***** The type of multicopter *****/
// #define GIMBAL
// #define BI
// #define TRI
// #define QUADP
#define QUADX
// #define Y4
// #define Y6
// #define HEX6
// #define HEX6X
// #define OCTOX8
// #define OCTOFLATP
// #define OCTOFLATX
// #define FLYING_WING
// #define VTAIL4
// #define AIRPLANE
// #define SINGLECOPTER
// #define DUALCOPTER
// #define HELI_120_CCPH
// #define HELI_90_DEG

```

Click on the tab config.h this is where the setting up of the board is done, Scroll down to the section shown above and set your frame type it is set to QUADX in the picture above, any lines with the // in front and in light grey are commented out and are un used only the line with out the // and in solid black are used and this sets the frame type in the firmware

```

// #define DROTEK_6DOF_MPU // Drotek 6DOF with MPU6050
// #define DROTEK_10DOF_MPU//
// #define MONGOOSE1_0 // mongoose 1.0 http://store.ckdevices.com/
// #define CRIUS_LITE // Crius MultiWii Lite
// #define CRIUS_SE // Crius MultiWii SE
// #define OPENLRSv2MULTI // OpenLRS v2 Multi Rc Receiver board including ITG3205 and ADXL345
// #define BOARD_PROTO_1 // with MPU6050 + HMC5883L + MS baro
// #define BOARD_PROTO_2 // with MPU6050 + slave MAG3110 + MS baro
// #define GY_80 // Chinese 10 DOF with L3G4200D ADXL345 HMC5883L BMP085, LLC
// #define GY_85 // Chinese 9 DOF with ITG3205 ADXL345 HMC5883L LLC
// #define GY_86 // Chinese 10 DOF with MPU6050 HMC5883L MS5611, LLC
// #define INNOVWORKS_10DOF // with ITG3200, BMA180, HMC5883, BMP085 available here http://www.diyamultiicopter.com
// #define INNOVWORKS_6DOF // with ITG3200, BMA180 available here http://www.diyamultiicopter.com
// #define PROTO_DIY // 10DOF mega board
// #define IOI_MINI_MULTIWII// www.bambucopter.com
// #define Bobs_6DOF_V1 // BobsQuads 6DOF V1 with ITG3200 & BMA180
// #define Bobs_9DOF_V1 // BobsQuads 9DOF V1 with ITG3200, BMA180 & HMC5883L
// #define Bobs_10DOF_BMP_V1 // BobsQuads 10DOF V1 with ITG3200, BMA180, HMC5883L & BMP180 - BMP180 is software
// #define FLYDUINO_MPU
#define CRIUS_AIO_PRO_V1

***** independent sensors *****/

```

Next scroll through the page until you find the line shown above again it needs to be un commented as shown no // and in black

```
MultiWii_2_1_AIOP | Arduino 1.0.1
File Edit Sketch Tools Help
MultiWii_2_1_AIOP Buzzer EEPROM GPS IMU LCD LED Output RX Sensors Serial config.h
/***** GPS *****/
/*****/

/* GPS using a SERIAL port
only available on MEGA boards (this might be possible on 328 based boards in the future)
if enabled, define here the Arduino Serial port number and the UART speed
note: only the RX PIN is used, the GPS is not configured by multiwii
the GPS must be configured to output GGA and RMC NMEA sentences (which is generally the default conf for most
at least 5Hz update rate. uncomment the first line to select the GPS serial port of the arduino */
#define GPS_SERIAL 2 // should be 2 for flyduino v2. It's the serial port number on arduino MEGA
#define GPS_BAUD 57600

// #define NMEA //////////////// EOSBANDI
#define UBLOX
// #define MTK

#define GPS_LEAD_FILTER

// #define GPS_FILTERING
// #define NAV_SLEW_RATE 30 //////////////// EOSBANDI

// #define GPS_PROMINI_SERIAL 57600 // Will Autosense if GPS is connected when ardu boots

551 - 558 Arduino Mega 2560 or Mega ADK on COM25
```

The next step is only for those that have a Gps module if you don't just make sure the lines in black shown above are commented out using //

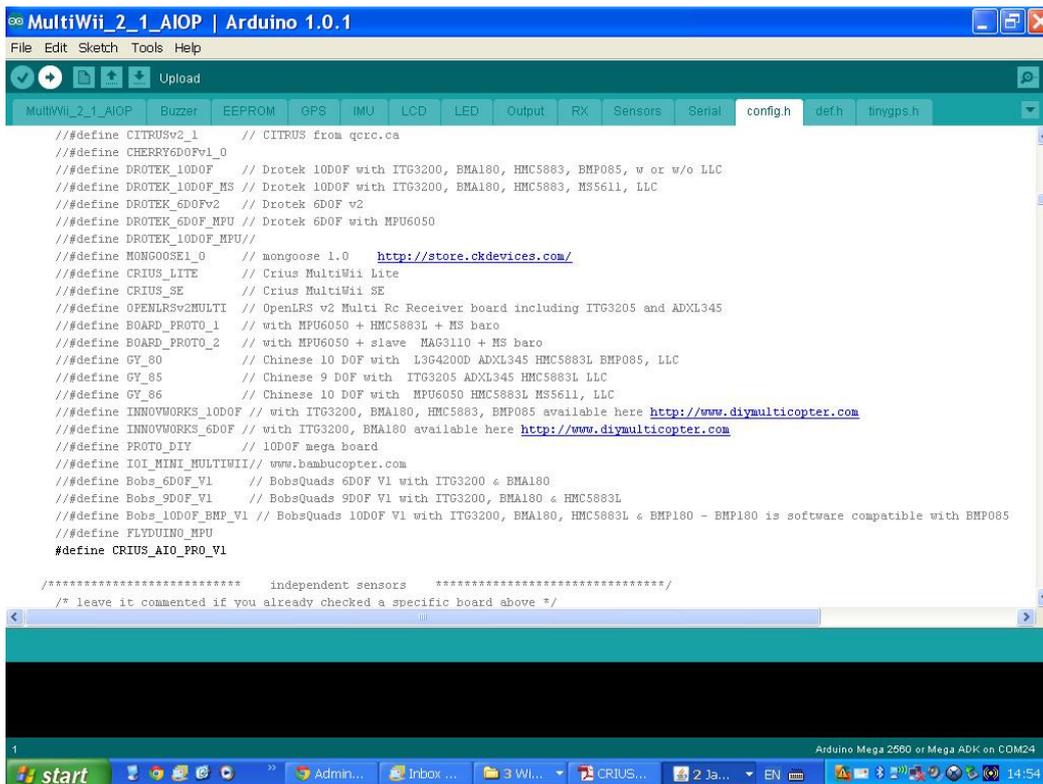
The portion of code shown above in yellow are the modifications created by EOSBandi of the multi wii team as I said above earlier I have already added these modifications for use with any ublox Gps module that has no eeprom to store the settings you can download this pre configured and modified firmware here <http://www.multi-rotor.co.uk/index.php/topic,376.0.html>

You can use any serial Gps with the AIOP and just have to set the com port and com port speed as shown above if your Gps does have an eeprom then you don't need the modified code and are better off using a fresh copy of the V2.1 multi wii firmware

If you are using the mtek Gps such as the FMP-04 there is a upgrade program around which enables you to set the speed on in Gps firmware to 115200bs

If you have the newer CN-06 v2 that has the eeprom and larger antenna then you are also better off using a fresh copy of the multi wii firmware And editing it your self as shown above, there is a program from ublox to alter the settings of the Gps module available from ublox it called the Ucentre and is available here

<http://www.u-blox.com/en/evaluation-tools-a-software/u-center/u-center.html>

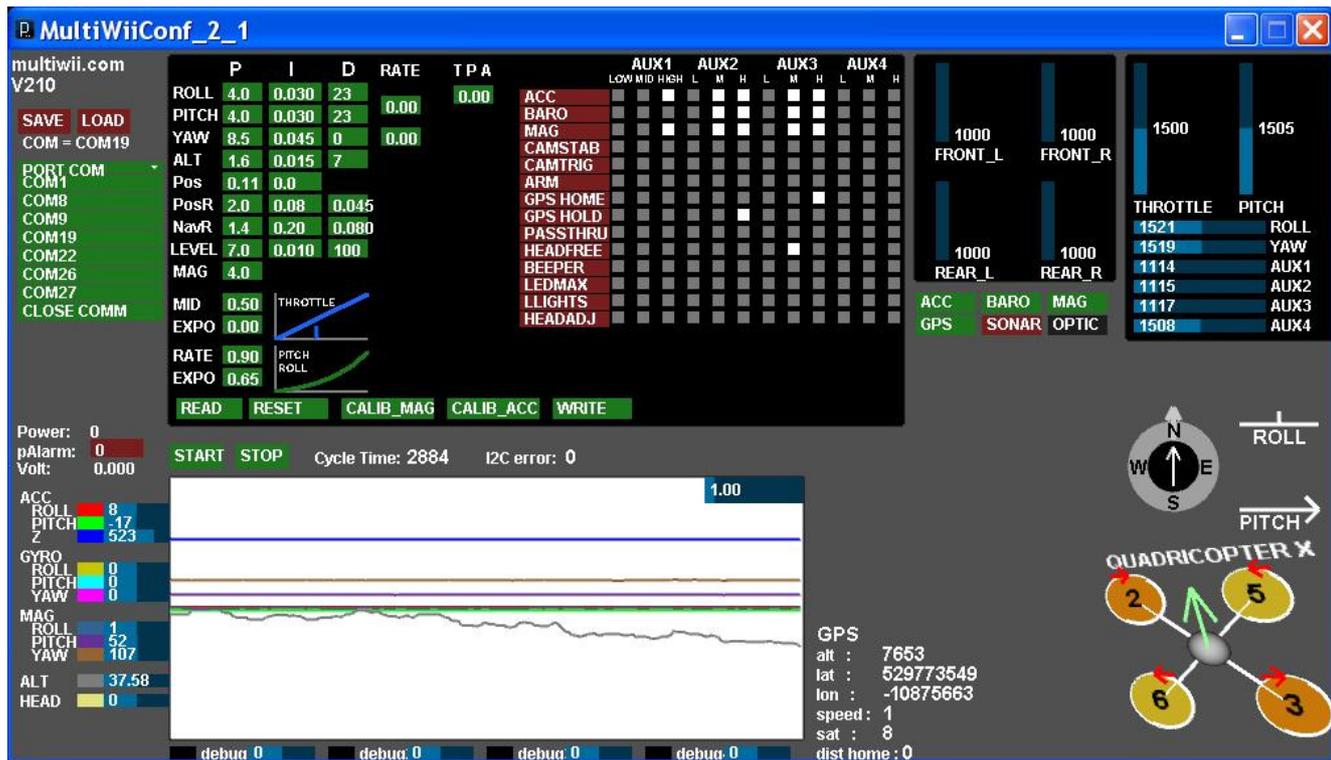


Once you have completed all the set up stages above then you can save your edited sketch and then click the upload button highlighted above Arduino will then compile the sketch and report any problems if there are any and then start the upload process, you should see the rx tx leds flashing at side of the Usb port when this happens, if all goes well Arduino will report upload completed and you can then connect to the board using the multi wii gui or the win gui to start setting your board ready for test flying, there are many more settings in the config.h tab that can be altered to make your copter behave the way you want such as min throttle And motor stop which stops the motors running when you arm the copter They will only run when you apply some throttle, to cover these other options your probably best of joining a forum and seeking further advise as to cover all options would take quite a while.

The Multi Wii Gui & Win Gui

you will find the multi wii gui in this folder MultiWiiConf_2_1 it will be with the firmware go in to the folder and then in to the win32 folder if that is the version of windows your using and start the MultiWiiConf_2_1.exe or alternatively down load and install the win gui from the link above as it is much easier to use and more user friendly, with both versions you select the com port your using and click start or connect in the win gui.

Note: you must use the correct versions of the Gui's that match the version of firmware you are using



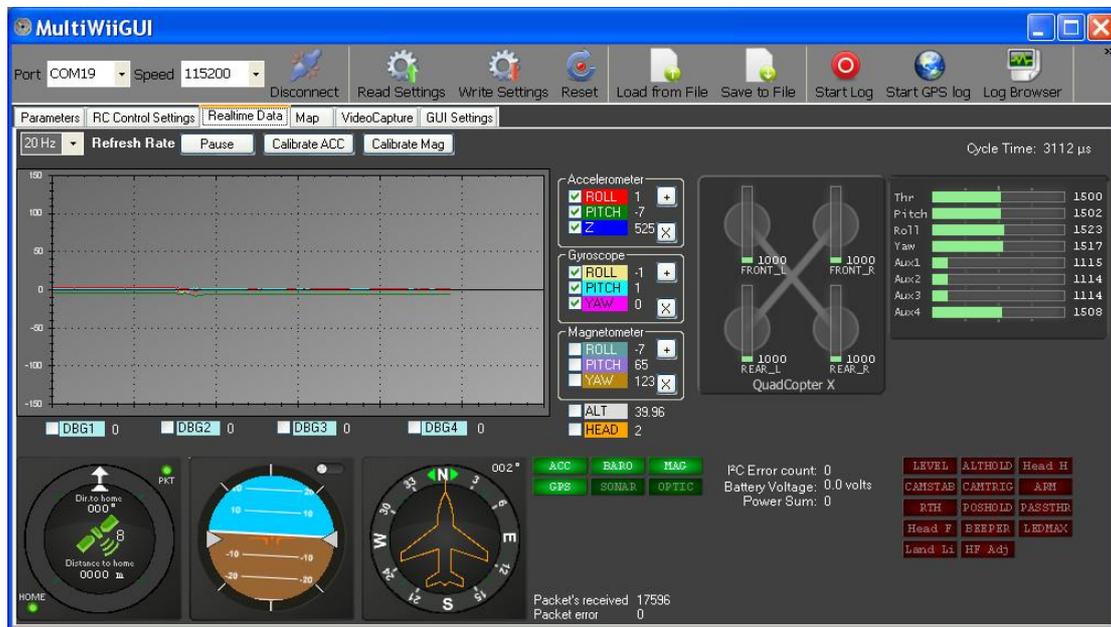
If you have managed to load the gui you should be looking at some thing like the picture above, im not going to explain the full workings of the gui that would probably take a full manual but hopefully enough to get you started, as can be seen I have a Gps connected and working the grey ring with the compass bearings on will flash if it is receiving data from the Gps module, and also show the direction to the home point where you armed the copter, one of the main things you need to do is sit the copter level and then click the CALIB_ACC button this will calibrate the accelerometer that is used for auto level stable mode flying, after that you also need to click the CALIB_MAG button but this time you need to hold the copter above your head and spin it in all axis possible it then calibrate the mag (compass)

It is best to leave the P I D settings as they are for test flying and then make adjustments to those if needed after you have test flown your copter, If you do need to change them hover the mouse over the number you wish to change and hold down the left mouse button and move the mouse from left to right to alter the numbers in the fields,

Setting your tx switches up is done in all the little boxes where it says aux 1 aux 2 aux 3 aux 4 you click in the box you want and it will turn white to indicate that function is active for that channel switch in the position selected, 2 way switches are low to high or high to low depending on the radio and this can be checked in the top right corner on the graphs when you move a channel switch or a stick the bar corresponding to that channel will move, you will see then what the switch reads and in what position 3 way switches are low middle high or high middle low again depending on your tx low being around 1100 middle 1500 and high 2000 or there about

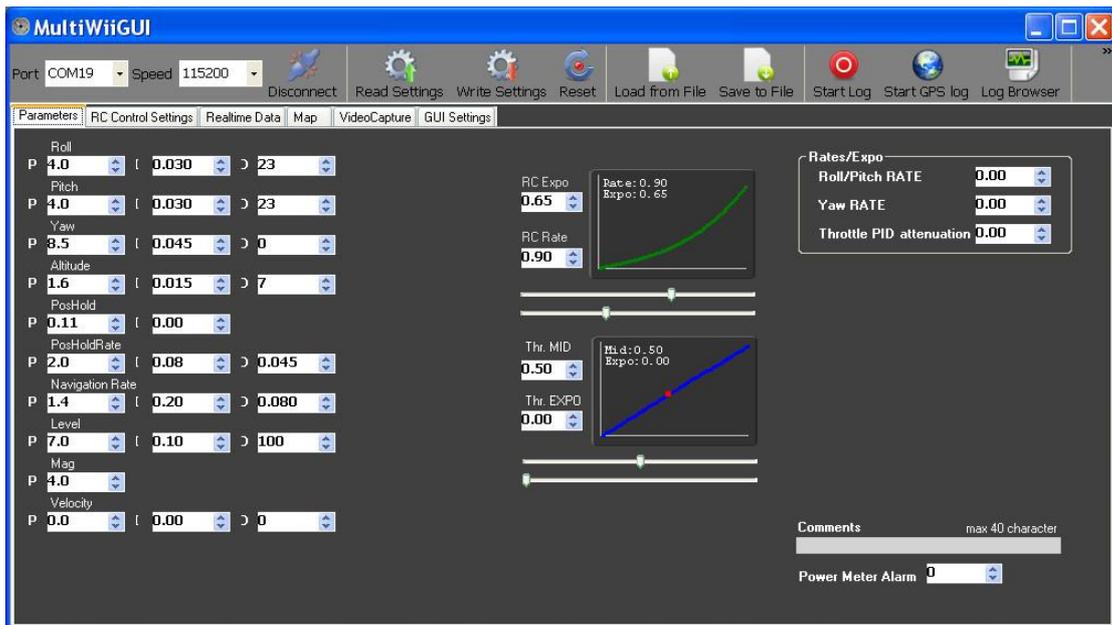
When you have set a switch and test it you will see that function turn green and then off as you switch it, the best way to learn what happens is to have a play around with them and set them up for the way you want to use them Before the white box settings become active you must hit the write button to write the new settings to the copters memory, if you get in a mess you can always hit the reset button which will return you to the default settings,

Below are some pictures of the win gui it works pretty much like the normal gui but is in tabbed sections so is a little less to look at and has a map tab to be able to your position from the Gps data, You make selections for switches in the same way except with the win gui And still have to write the changes made to the copter, the PID settings are a little more easy as they have the windows type boxes with arrows to adjust your settings

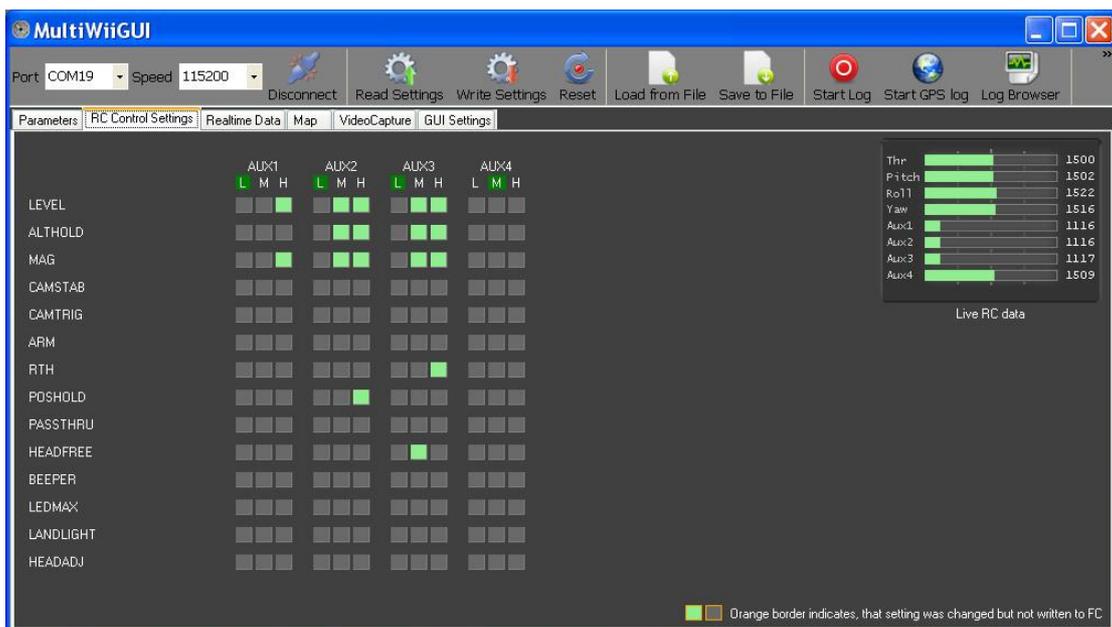


This is the real time data display of the win gui you calibrate the acc and mag here and you can see all the data for the sensors and rc Compass and Gps, it also shows what sensors are active, You can also save your settings to your hard drive to re load at a later date

I fully recommend the use of blue tooth when connecting to the gui as this saves wear and tear on the Usb port and it is easy to tear the port off when handling the copter as you forget about the wire connection start moving the copter about and bang you busted it, blue tooth is cheap and just as fast as the wire and very easy to setup you can buy a Usb blue tooth dongle for your computer very cheap from the likes of eBay windows will normally set this up for you and the normal pass code for the rctimer blue tooth is 0000



This is the Parameters screen where you set the PIDs and other values



**This is the screen where you setup your switches as mentioned earlier as an example aux 3 when set to the middle (1500) turns on HEADFREE
It also shows the live rc data so you can see what each switch reads in what ever position it put in, again you must write any changes you make to these setting before they will become active**

